

# Winter Is Coming (to an end) 2026 - STAGE 1

## Belgium

### FLIGHTDATA

|                     |               |                           |                     |
|---------------------|---------------|---------------------------|---------------------|
| a) Date             | 8/03/2026 PM  | e) Min dist. ILP to goals | -                   |
| b) Sunrise / Sunset | 07:00 / 18:30 | f) Launch period          | Green flag + 30 min |
| c) PZs in force     | All           | g) Briefing times         | Stage 2             |
| d) Launch area      | 58213/6839    | h) Solo flight            | No                  |
|                     |               | i) Search period          | 4 Hrs               |
|                     |               | j) QNH                    | 1022                |

### TASK Nr. 5, HESITATION WALTZ

**Logger: Goal # / Marker #1**

|                      |            |                                            |
|----------------------|------------|--------------------------------------------|
| a) Marker colour     | Any colour |                                            |
| b) Task/Marker order | In order   |                                            |
| c) Marker drop       | Free       |                                            |
| e) Scoring p/a/as    | -          |                                            |
| f) Task data R15.3.2 | a.         | 58002/7101 MMA R50m<br>58094/7140 MMA R50m |

### TASK Nr. 6, JUDGE DECLARED GOAL

**Logger: Goal # / Marker #2**

|                      |            |                                        |
|----------------------|------------|----------------------------------------|
| a) Marker colour     | Any colour |                                        |
| b) Task/Marker order | In order   |                                        |
| c) Marker drop       | Free       |                                        |
| e) Scoring p/a/as    | -          |                                        |
| f) Task data R15.2.2 | a.         | 57884/7088 MMA R50m, but water is out. |

### TASK Nr. 7, LAND RUN

**Logger: Goal # / Marker #3, #4 & #5**

|                       |                                                                          |                                                                                                                      |
|-----------------------|--------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------|
| a) Marker colour      | A: Marker #3, B: Marker #4, C: Marker #5                                 |                                                                                                                      |
| b) Task/Marker order  | In order                                                                 |                                                                                                                      |
| c) Marker drop        | -                                                                        |                                                                                                                      |
| e) Scoring p/a/as     | -                                                                        |                                                                                                                      |
| f) Task data R15.12.2 | a. Point A<br>b. Point B<br>c. Point C<br>d. Description scoring area(s) | Marker 3<br>Marker 4, Min 1km/Max 3km from A<br>Marker 5, Min 1km/Max 3km from B<br>Contest area on competition map. |

You can drop Marker #3 whenever you want, but after completing Task #6.  
The Minimum and maximum distance from your Marker #3 to Marker #4 is 1km and 3km.  
The Minimum and maximum distance from your Marker #4 to Marker #5 is 1km and 3km.

### TASK Nr. 8, FLY ON

**Logger: Goal #1 / Marker #6**

|                      |                                                                                                                                        |                                                                                          |
|----------------------|----------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------|
| a) Marker colour     | -                                                                                                                                      |                                                                                          |
| b) Task/Marker order | In order                                                                                                                               |                                                                                          |
| c) Marker drop       | -                                                                                                                                      |                                                                                          |
| e) Scoring p/a/as    | -                                                                                                                                      |                                                                                          |
| f) Task data R15.5.2 | a. Method of declaration<br>b. Number permitted Goals<br>c. Goals available for declarations<br>d. Min dist. declaration point to goal | Into logger before dropping Marker #5<br>1<br>Any coordinate on the competition.<br>1 km |

You will be scored in 3D to 1000ft MSL or your own declared altitude.

### TASK Nr. 9, JUDGE DECLARED GOAL

**Logger: Goal # / Marker #7**

|                      |            |                     |
|----------------------|------------|---------------------|
| a) Marker colour     | Any colour |                     |
| b) Task/Marker order | In order   |                     |
| c) Marker drop       | Free       |                     |
| e) Scoring p/a/as    | -          |                     |
| f) Task data R15.2.2 | a.         | 57167/7465 MMA R50m |